Anomaly-based Network Intrusion Detection

Master Thesis Project #75

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The problems with signature-based solutions

- Signatures can be easily bypassed by updating key attack characteristics
- Boundless growth of signature DB over time
- Requires Up-to-date signature DB

Anomaly detection can help here

- System learns the baseline of normal network behavior
- Alerts can be generated once there are deviations
- Many different algorithms to choose from
- Known to work well for many similar data science problems

Research Question: Which algorithms are best suited for the task of intrusion detection in computer networks and why?

Dataset: CIC IDS 2018

Large scale, modern dataset with traffic from over 400 different machines

- 450GB pcaps
- 80+ network flow based features provided as CSV
- 6 types of attacks (brute-force, DoS, DDoS, bot, injection, infiltration)

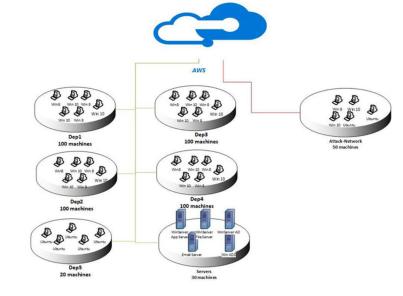
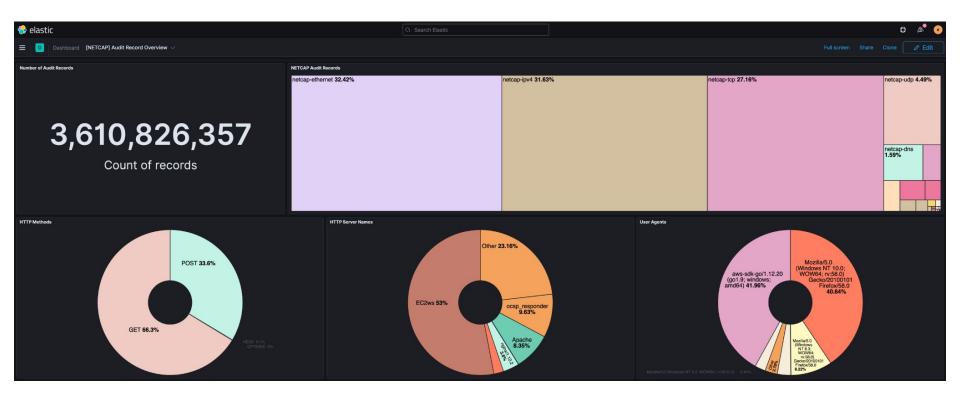


Figure 1: Network Topology

https://www.unb.ca/cic/datasets/ids-2018.html

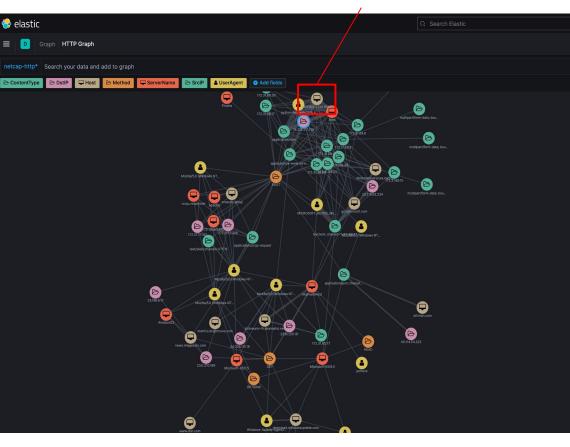
Dataset: Exploration



HTTP request to IP 18.219.211.138:8080 instead to domain name

Dataset: Exploration





Dataset: Exploration - Botnet activity

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Dataset: Issues

- Original network flow CSV was missing information
 Flow ID, Src IP, Dst IP, Src Port
- Labeling tool not open source
- One provided pcap was missing attack traffic
 - one day (Thursday-15-02-2018) contains no attack traffic at all

Dataset: Imbalance

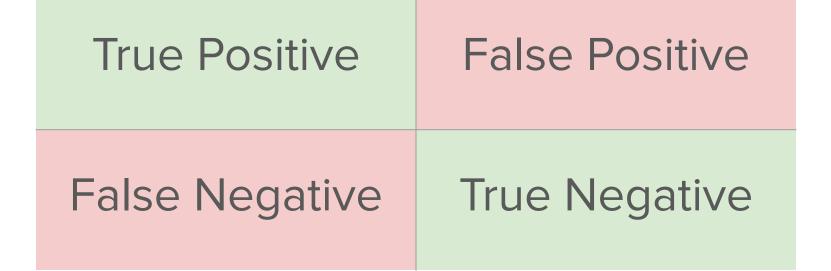
An issue for some network intrusion detection algorithms

- Some algorithms require an equal distribution of positive and negative classes
- Some algorithms require a high ratio of anomalies

Different strategies to deal with dataset imbalance exist:

- Class weights
- Oversampling
- Outlier exposure

Metrics: Confusion Matrix



Correct prediction

Incorrect prediction

Metrics: Accuracy

True Positive	False Positive
0	0
False Negative	True Negative
1	99

Accuracy is never suitable as a metrics when dealing with imbalanced data

A simple example: assume a dataset with 99 benign and 1 malicious sample

An algorithm that **always predicts** that the sample is **normal** would score **99% accuracy**. It has identifies 99 benign events but missed the anomaly

Accuracy =
$$\frac{TP+TN}{TP+TN+FP+FN} = \frac{99}{100}$$

Metrics: F1 score

For the same dataset, let's calculate the F1 score

F1 score = $2 * \frac{precision * recall}{precision + recall}$

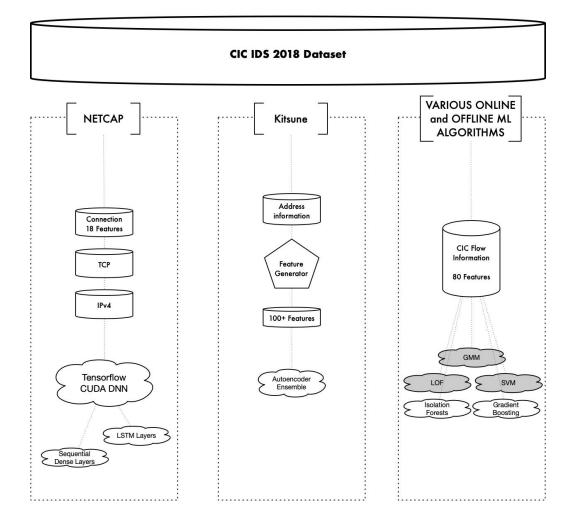
Where precision =
$$\frac{TP}{TP + FP}$$
 and recall = $\frac{TP}{TP + FN}$

We obtain F1 = 2 * 0 = 0

The F1 score takes the relevance of the different error types into account!

True Positive	False Positive
0	0
False Negative	True Negative
1	99

Experiment Design



12

Experiment Design: Model Choice

Model	Online	Supervised	Deep Learning
Deep Neural Network	\checkmark	\checkmark	\checkmark
Auto Encoders	\checkmark	X	\checkmark
Gradient Boosting	Х	\checkmark	Х
Isolation Forest	Х	X	X

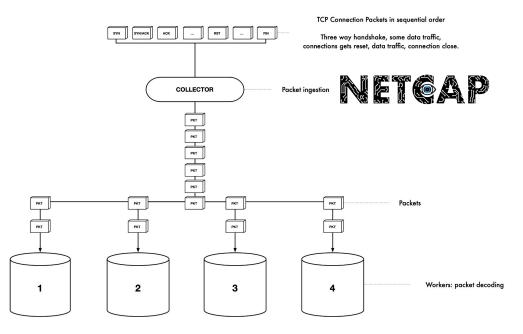
Feature Extraction

Ideally parallelized to take advantage

of multi-core processors.

Concurrency causes problems though:

- Race conditions
- Shared state



Ideally something lightweight to calculate that is still expressive enough to capture network trends

- Solution: bi-directional network flow summaries (Connection Audit Records)
 - Requires keeping only minimal state, aggregate subflows
 - Processing rate: 300K pkts/second on a Ryzen 9, 16 core processor

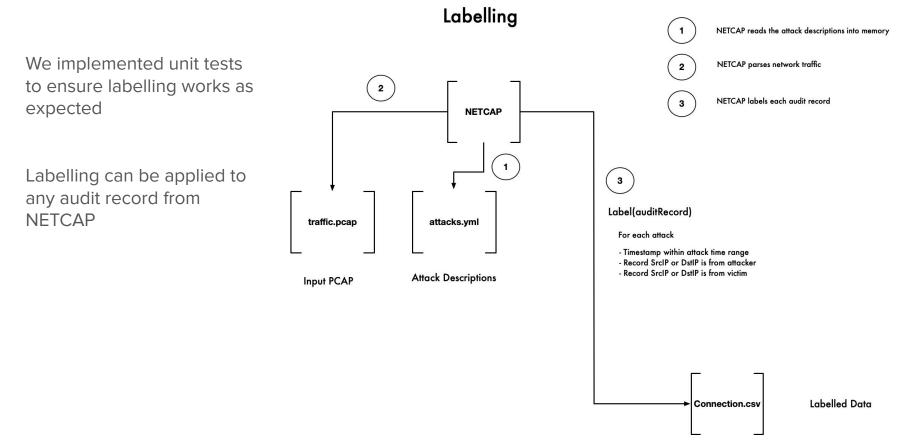
Connection Audit Records

We chose a deliberately simple set of features for establishing a baseline.

Additional features can always be added later and their effect on prediction quality measured.

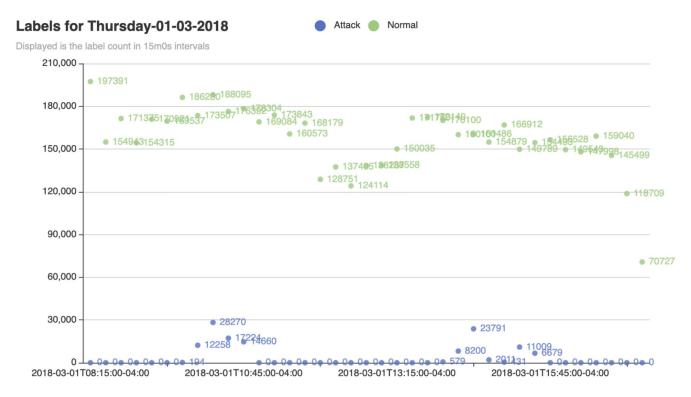
Connection Features We preserved the DstPort even when dropping address information **Time Information** Address Information **Data Transfer** SrcMAC DstPort / **TimestampFirst** DstMAC TotalSize TimestampLast SrcIP AppPayloadSize **NumPackets** SrcPort DstIP Duration **BytesClientToServer BytesServerToClient** 15

Labelling: adding attack information



16

Labelling: adding attack information



Data Encoding

Categorical data (eg: strings) must be transformed into numeric values

Multiple approaches for encoding categorical data:



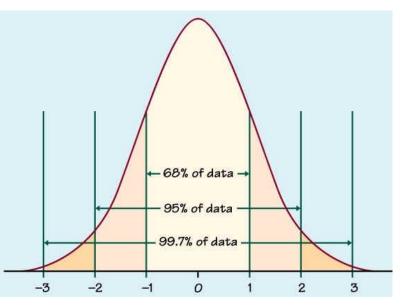
The only relation the numeric representation has to each other, is the time of first appearance.

Data Normalization

Numeric values must be normalized to reside within a certain threshold

We used:

• Zscore: The Standard Normal Distribution



http://www.ltcconline.net/greenl/courses/201/probdist/zScore.htm

Tensorflow

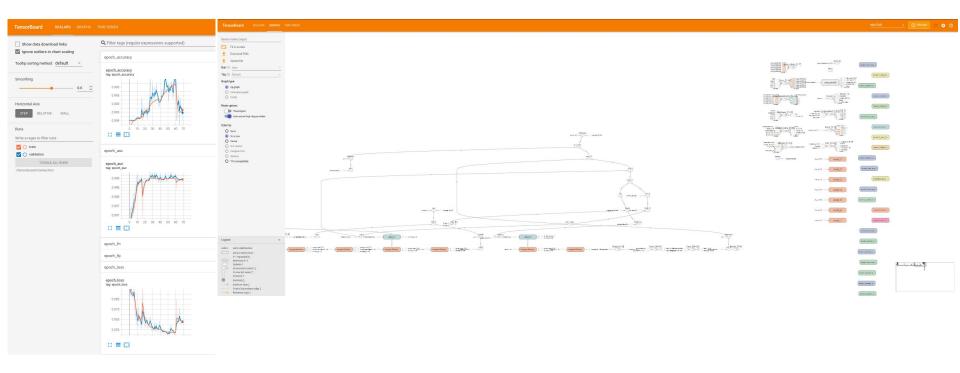
Free and open source software library for machine learning from Google

Supports different backends for computations: CPU, GPU, FPGA etc

Can be run in a cluster mode to run processing jobs on multiple hardware devices



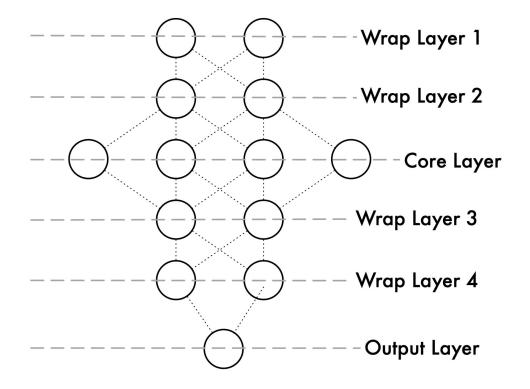
Tensorboard



Deep Neural Network: Baseline Model

We chose a deliberately small network for the baseline experiments

Bigger does not always mean better, as later experiment results confirmed



Deep Neural Network: GPU acceleration

GEFORCE RTX 3090

- coreClock: 1.74GHz
- coreCount: 82
- deviceMemorySize: 23.67GiB
- deviceMemoryBandwidth: 871.81GiB/s

Processing 6m Connection audit records, during training and testing ~2s per Epoch (= one run over the entire data).

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Results: DNN* with address information

Day	14/02	15/02	16/02	20/02	21/02	22/02	23/02	28/02	01/03	02/03
Attack Labels	Brute- force	DoS	DoS	DDoS	DDoS	Brute- force / Injection	Brute- force / Injection	Infiltration	Infiltration	Bot
Attack Ratio (%)	0.48	Pcaps contain no attack traffic	0.59	4.61	2.74	0.000035	0.000048	1.06	2.1	1.6
F1	0.98	-	0.97	0.93	0.93	0	0	0.94	0.90	0.78

*one model trained per day

Results: DNN* without address information

Day	14/02	15/02	16/02	20/02	21/02	22/02	23/02	28/02	01/03	02/03
Attack Labels	Brute- force	DoS	DoS	DDoS	DDoS	Brute- force / Injection	Brute- force / Injection	Infiltration	Infiltration	Bot
Attack Ratio (%)	0.48	Pcaps contain no attack traffic	0.59	4.61	2.74	0.000035	0.000048	1.06	2.1	1.6
F1	0	-	0.99	0.82	0.94	0	0	0.28	0	0.77

*one model trained per day

Results: Isolation Forest

Day	14/02	15/02	16/02	20/02	21/02	22/02	23/02	28/02	01/03	02/03
Attack Labels	Brute- force	DoS	DoS	DDoS	DDoS	Brute- force / Injection	Brute- force / Injection	Infiltration	Infiltration	Bot
Attack Ratio (%)	5.38	0.8	12.99	7.29	12.9	0.01	0.79	11.24	28.11	3.48
F1	0.95	0.99	0.91	0.95	0.88	0.99	0.99	0.77	0.56	0.99

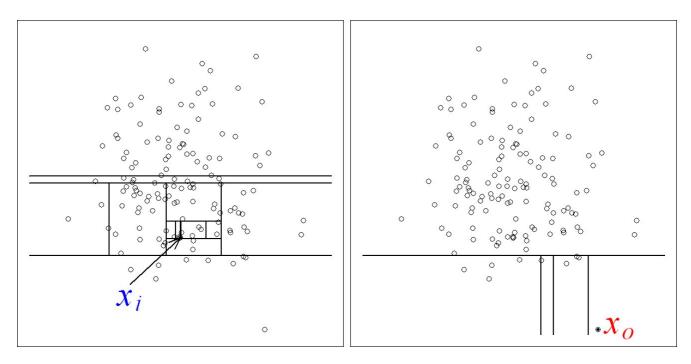
Run on enriched network flow data With IP address information

Discussion: Isolation Forest

Based on the idea that anomalies are more susceptible to isolation under random partitioning

Doesn't perform well when anomaly clusters are large and dense

To get the best results, it requires a "contamination rate"



https://cs.nju.edu.cn/zhouzh/zhouzh.files/publication/icdm08b.pdf

Results: Gradient Boosting

Day	14/02	15/02	16/02	20/02	21/02	22/02	23/02	28/02	01/03	02/03
Attack Labels	Brute- force	DoS	DoS	DDoS	DDoS	Brute- force / Injection	Brute- force / Injection	Infiltration	Infiltration	Bot
F1	0.95	1	0.99	0.99	1	0.99	0.99	0.68	0.73	0.99

Without IP address information Run on the first 1 million lines of each file

Discussion: Gradient Boosting

Likely overfitting the dataset

We used the first 1 million lines of each network flow file instead of the full day because the scikit learn implementation is slow

Like DNN, loops over the dataset N times

Results: Ensemble of Auto Encoders (Kitsune)

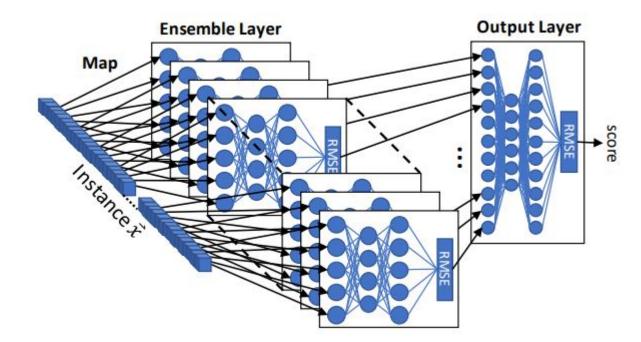
Day	14/02	15/02	16/02	20/02	21/02	22/02	23/02	28/02	01/03	02/03
Attack Labels	Brute- force	DoS	DoS	DDoS	DDoS	Brute- force	Brute- force	Infiltration	Infiltration	Bot
Attack Ratio (%)	0.0048	0.54	0.0059	0.046	0.027	0.000037	0.000049	0.011	0.21	0.016
F1	0.65	0.51	0.59	0.65	Х	0.68	0.68	0.53	0.45	0.43

Run on connection audit records With IP address information On the first 1 million lines of each file

Discussion: Ensemble of Auto Encoders (Kitsune)

Results are poor because of under-exposure to anomalies

Takes > 24h to run on a single day with 6 million samples



https://arxiv.org/pdf/1802.09089.pdf

Results Recap

Day	14/02	15/02	16/02	20/02	21/02	22/02	23/02	28/02	01/03	02/03	Training Time
Attack Labels	Brute- force	DoS	DoS	DDoS	DDoS	Brute- force / Injection	Brute- force / Injection	Infiltratio n	Infiltratio n	Bot	
DNN	0.98	-	0.97	0.93	0.93	0	0	0.94	0.90	0.78	2 min*
iForest	0.95	0.99	0.91	0.95	0.88	0.99	0.99	0.77	0.56	0.99	3 min [*]
GBoost	0.95	1	0.99	0.99	1	0.99	0.99	0.68	0.73	0.99	30 min
Kitsune	0.65	0.51	0.59	0.65	X	0.68	0.68	0.53	0.45	0.43	4 hours

^{*} run on GPU: GEFORCE RTX 3090

run on CPU: AMD Ryzen 5 3600 6-Core @ 3.6GHz

Conclusion

High success ratio for the supervised strategies, even without address information

• Knowledge transfer between networks should be possible

GPU or parallelisation are essential for processing large amounts of data

Overfitting of certain models can be mitigated to make them generalisable

Future Work

Complete alert pipeline and test analysis in Maltego / Elastic

Further research and more experiments with unsupervised algorithms

Recap and contributions

Analyzed a modern dataset for network intrusion detection using state of the art algorithms for anomaly detection

Found numerous errors in the dataset and reported them back to authors

Created our own feature extraction and labelling logic and open sourced it

Created a DNN using tensorflow and evaluated its performance

Created a generic analyzer with support for many other online and offline models, including isolation forests, gradient boosting, kitsune and more

Recap and contributions

Bootstrapped a pipeline for feeding the generated alerts into a modern analytics platform, Elastic / Kibana or Maltego

Open sourced our entire experiment testbed and internal documentation for reproducibility

Evaluated the novel autoencoder ensemble Kitsune framework on the CIC IDS 2018 dataset

Questions?



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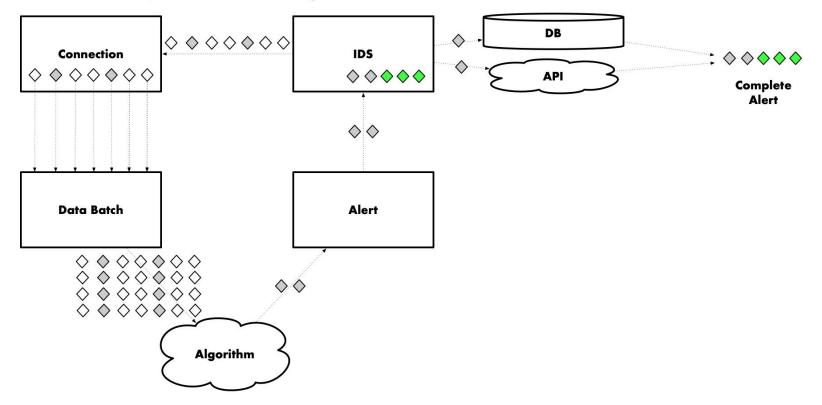
Links:

https://github.com/dreadlOck/netcap https://github.com/ppartarr/anomaly

SVE

Data Flow

- \diamondsuit Feature relevant for analyst
- \diamondsuit Feature relevant for algorithm
- Additional information through enrichment



DNN Train / Test Split

DNN Train / Test Split

The DNN should never be evaluated on data it has seen already in the training phase. Therefore the data will be split into a training and evaluation portion initially.

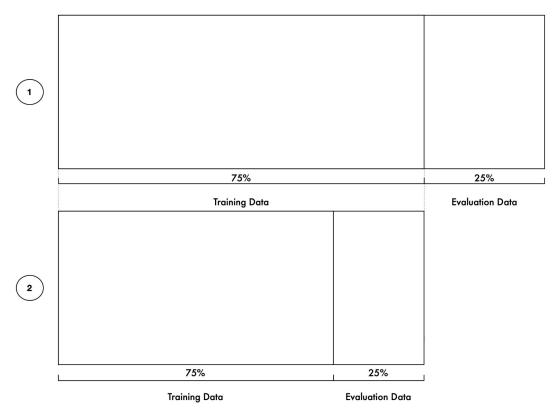
The ratio for this is configurable, the baseline experiments use 75% of the data for training and 25% for evaluation.

Training / Evaluation Split is created

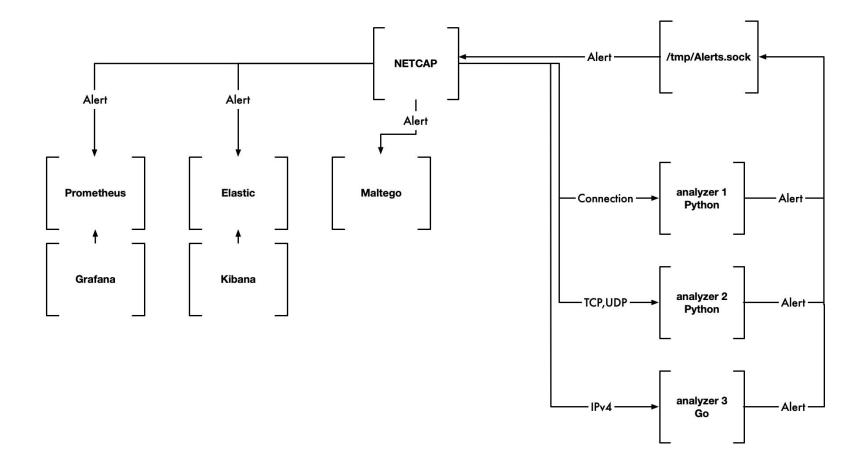


For the training phase, the data is split again for training and testing according to configuration

DNN Train / Test Split

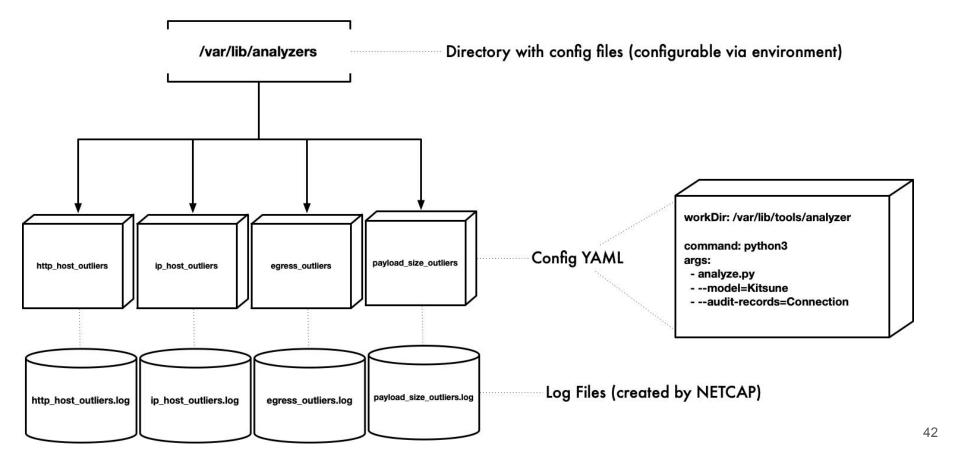


Analyzer Plugins for NETCAP

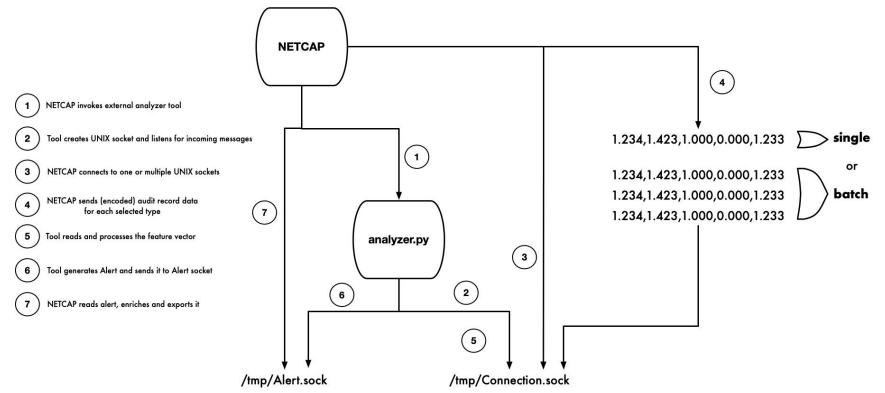


41

Analyzer Configuration



UNIX socket processing



Expert Model

