

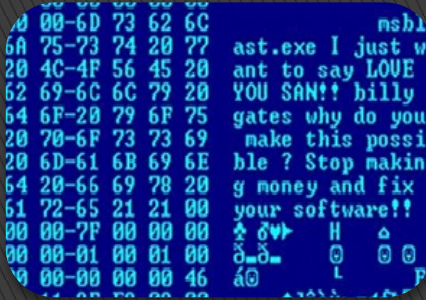
Hybrid IDS/IPS on terabit Networks

Fahime Alizade & Rawi Ramdhan

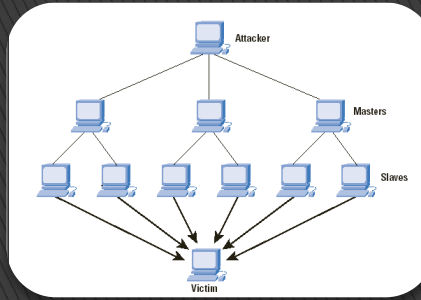
Outline

- ▶ Introduction
 - Why scan the Internet?
 - How to detect and prevent
 - Research question
- ▶ Methods
 - Architecture
 - Traffic generation
 - Intrusion Detection
 - Load balancing
 - Access List
 - Intrusion Prevention
- ▶ Conclusion

Why scan the Internet?



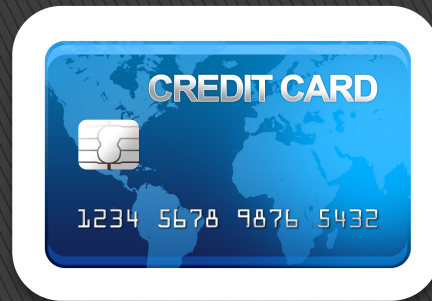
Viruses



(D)DOS



Hackers

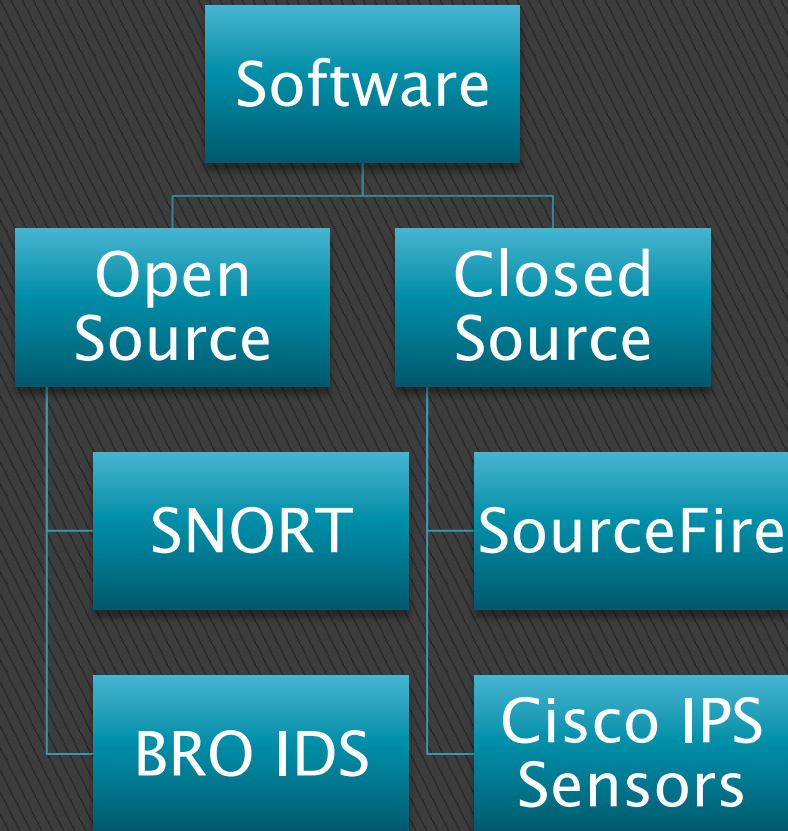


Identify Traffic



Data Analysis

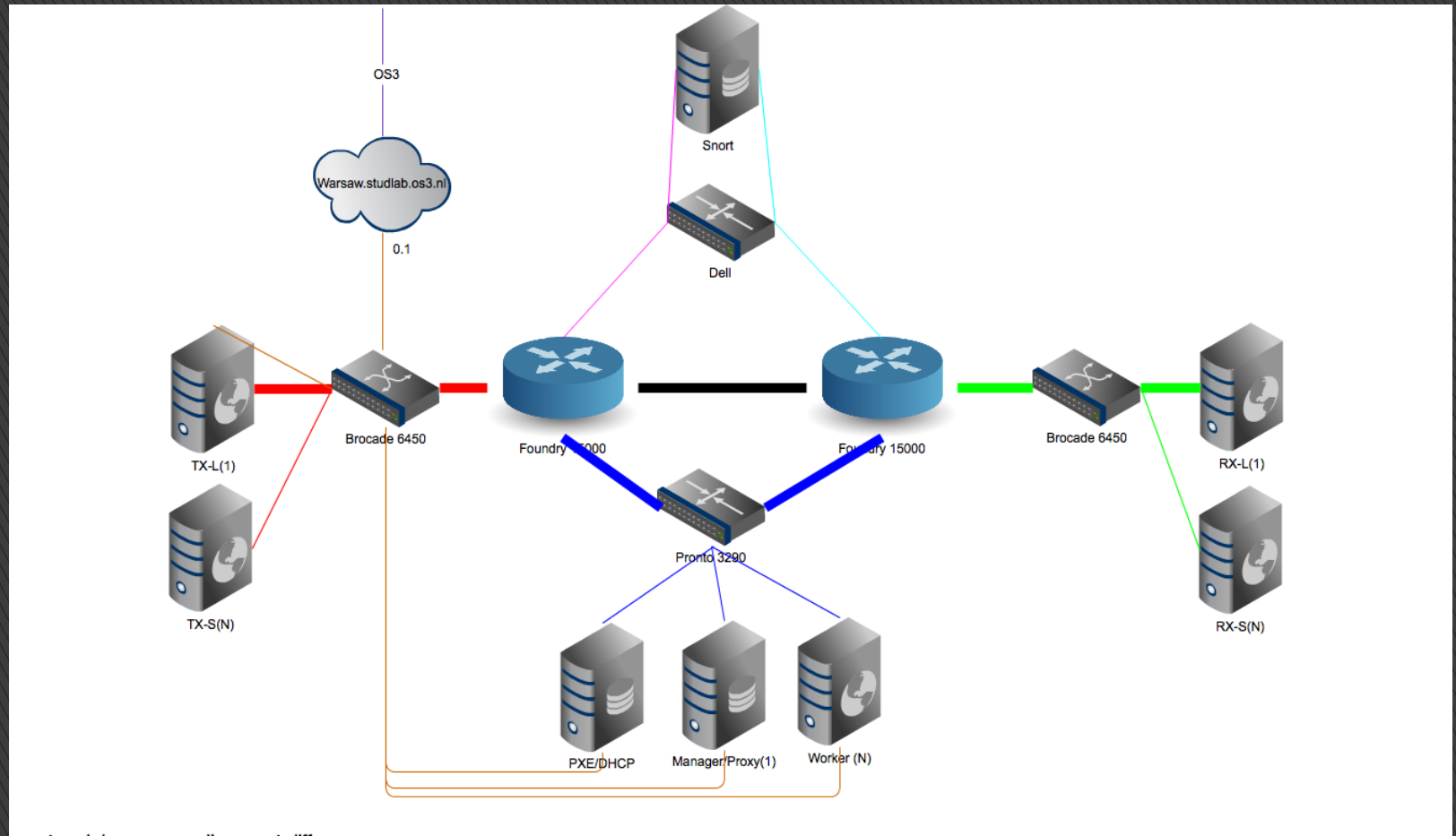
How to Detect and prevent



Research Question

- ▶ Can OpenFlow enabled switches be used for dispersing traffic over multiple IDS?
- ▶ Is it possible to pre-calculate the performance of an IDS with a given set of variables?
- ▶ Can BRO be used as an IPS?

Architecture



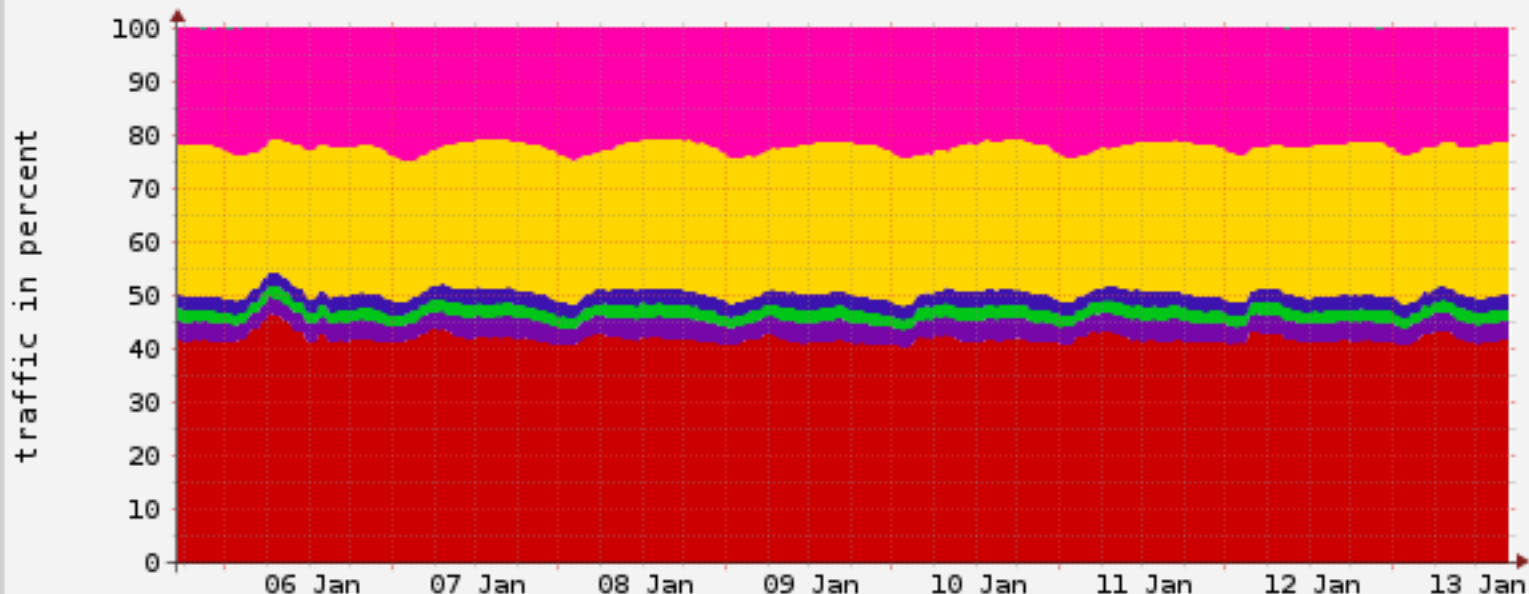
Traffic Generation

- ▶ Generate traffic
- ▶ Generate packets
- ▶ Replay Recorded PCAP

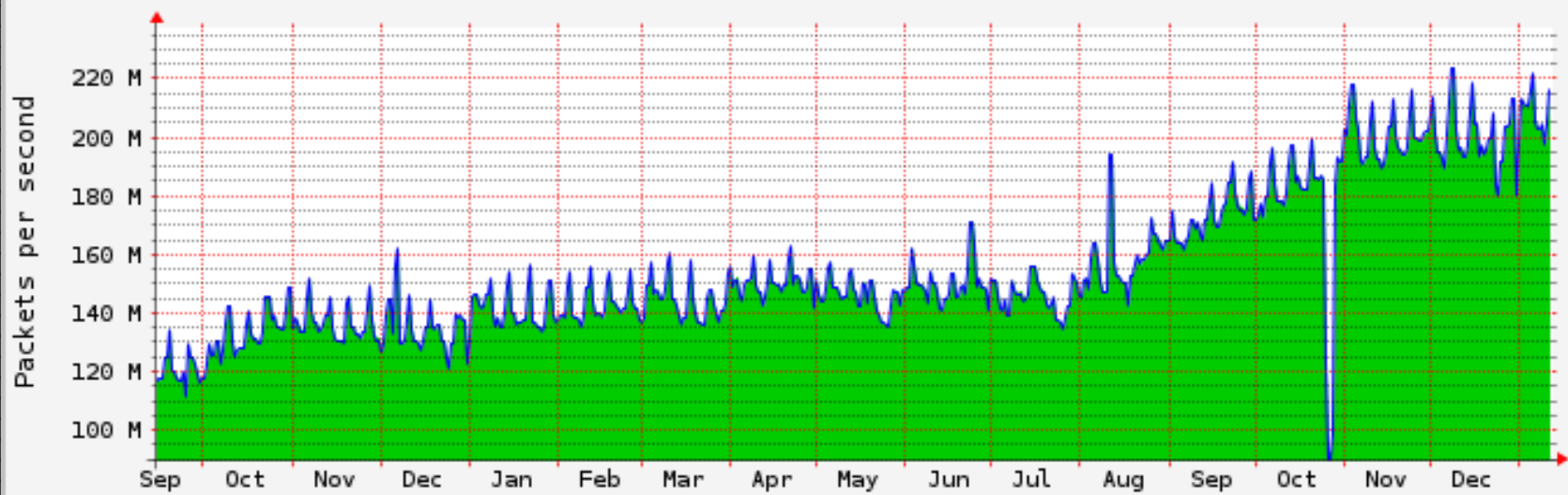
Frame Size Distribution - weekly

Frame Size Distribution - weekly

RRDTOOL / TOBI OETIKER



	Cur	Avg	Max	Min
0-63 bytes	0.0%	0.0%	0.0%	0.0%
64-127 bytes	41.7%	41.9%	46.7%	40.3%
128-255 bytes	3.6%	3.5%	4.1%	2.9%
256-511 bytes	2.3%	2.3%	2.7%	2.0%
512-1023 bytes	2.7%	2.7%	3.0%	2.4%
1024-1513 bytes	28.6%	27.5%	28.9%	24.5%
1514 bytes	21.2%	22.1%	24.7%	20.4%
> 1514 bytes	0.0%	0.0%	0.0%	0.0%

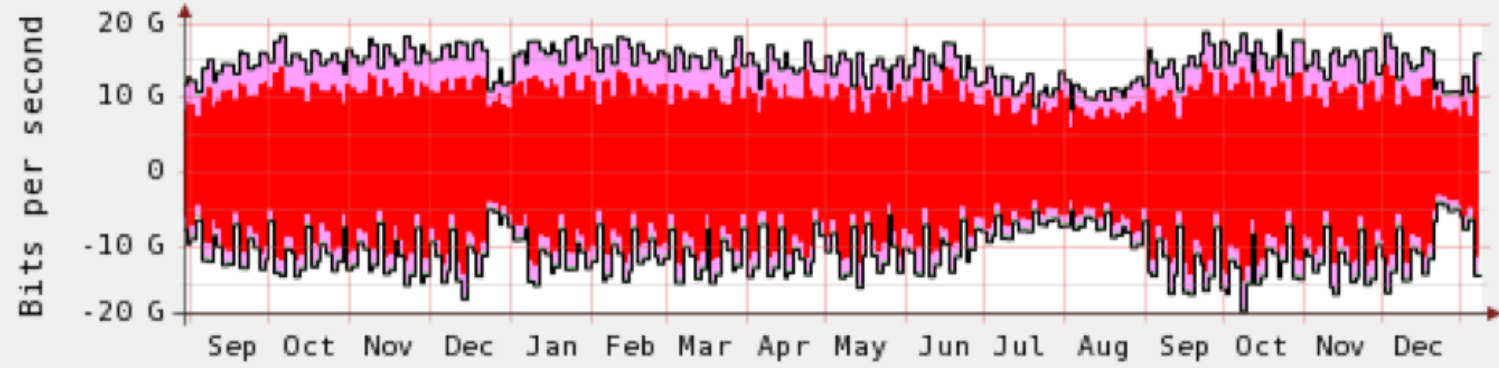


■ Input ■ Output

Peak In	: 223.498 Mpkt/s	Peak Out	: 223.680 Mpkt/s
Average In	: 155.633 Mpkt/s	Average Out	: 155.632 Mpkt/s
Current In	: 216.331 Mpkt/s	Current Out	: 216.417 Mpkt/s

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SURFnet6 IP traffic +out/-in (1 dag gemiddeld)



PROTOCOL traffic out

■ tcp	10.62G	■ udp	3.48G	■ icmp	2.11M
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PROTOCOL traffic in

■ tcp	8.89G	■ udp	1.75G	■ icmp	2.14M
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TOTAL

■ in	10.79G	■ out	14.43G
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created on Wed Jan 9 17:51:36 2013

Replay PCAP

- ▶ TCP SYN – 64 Bytes
- ▶ Max. packet pps: ~ 1.800.000
- ▶ ~ 700 Mb/s

- ▶ TCP SYN – 1518 Bytes
- ▶ Max. packet pps: ~ 800.000
- ▶ ~ 10.000 Mb/s

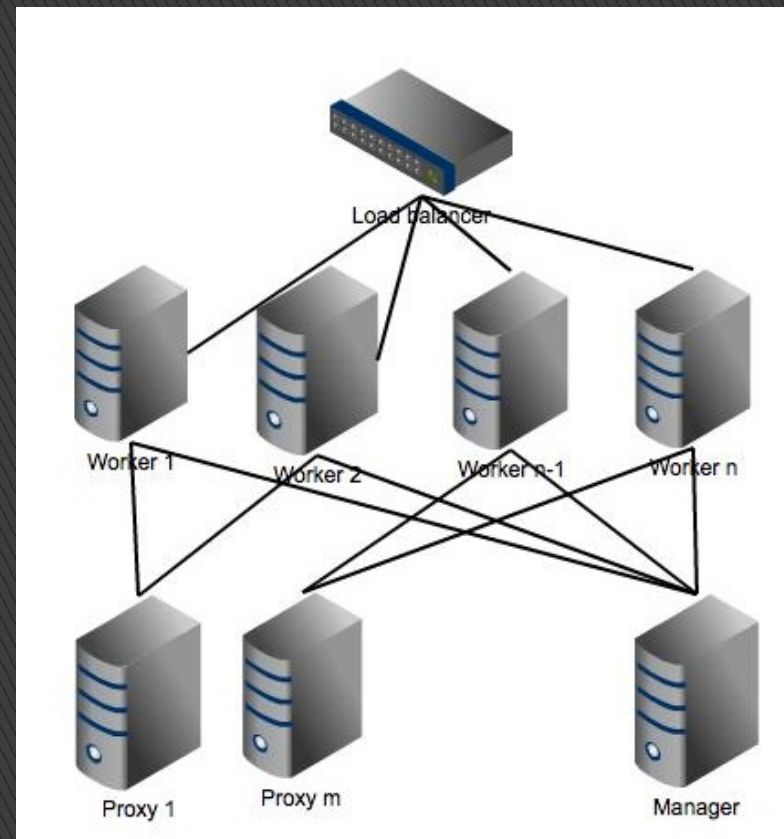
Benchmark HTTP

- ▶ 1000 Sessions per second
- ▶ 10.000 Packets per second

Intrusion Detection

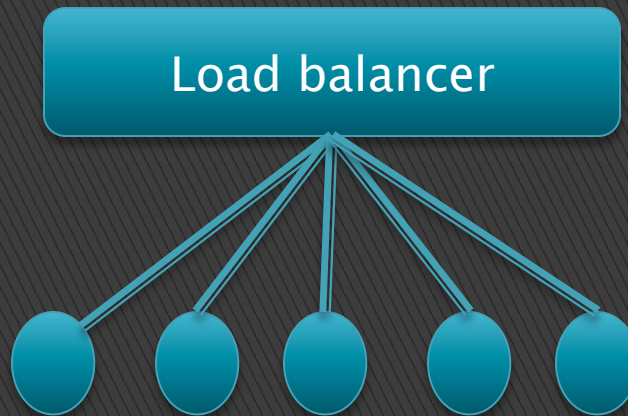
- ▶ Bro provides scalable open-source IDS using 3 different elements:

- Manager
- Proxy
- Workers



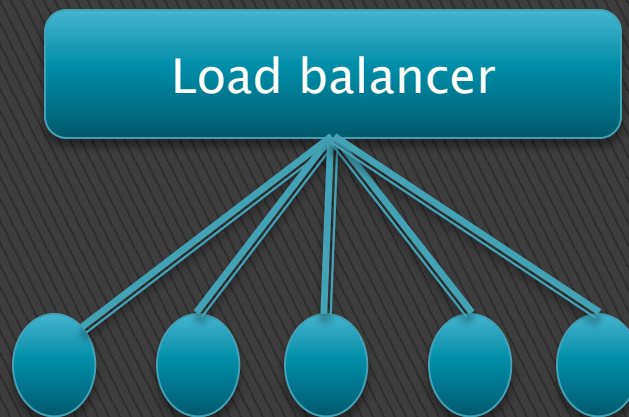
Load balancing algorithms

- ▶ Random selection



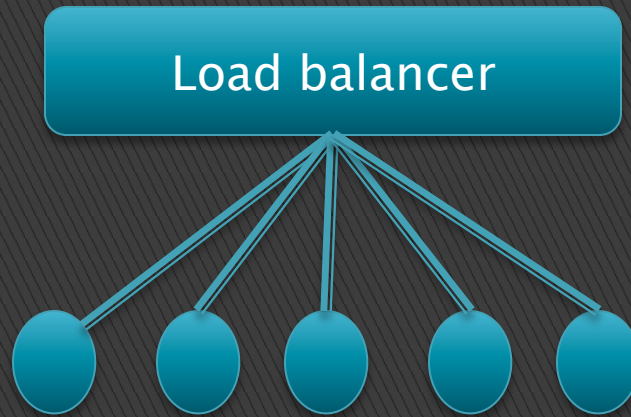
Load balancing algorithms

- ▶ Round-robin



Load balancing algorithms

- ▶ Weighted round-robin



Load Balancing with openFlow switch

- ▶ Load balancer module in Floodlight
- ▶ Unknown unicast
- ▶ StaticFlowEntryPusher module
 - Port based flows
 - Flow management in specific timespan

Access List

1. Triggered script
2. Telnet/SSH
3. Route/policy based routing

Intrusion Prevention via SNORT

- ▶ One of the most widely used open source IPS solutions
- ▶ Operates as stand alone systems
- ▶ No scalable, distributed solution provided as IPS

Conclusion

- ▶ Can OpenFlow enabled switches be used for dispersing traffic over multiple IDS?
 - It all depends
- ▶ Is it possible to pre-calculate the performance of an IDS with a given set of variables?
 - In theory yes, but in practice you have to consider a number of input variables
- ▶ Can BRO be used as an IPS?
 - No technical limitations
 - Hybrid solution as an IDS in combination with IPS

ANY QUESTIONS ?

